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32	11	((session near3 specific) near5 (vm or (virtual adj1 machine)))	USPAT	2004/09/27 15:53
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34	0	((((two or another or plurality) near8 (vm virtual-machine or (virtual adj2 machine))) and ((thread$3 multi-thread$3 multiple-thread$3) with (vm virtual-machine or (virtual adj2 machine)))) and (shar$3 near6 (data cod$3 object information))) and 709/227.ccls.	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2004/09/27 15:58
35	0	((((two or another or plurality) near8 (vm virtual-machine or (virtual adj2 machine))) and ((thread$3 multi-thread$3 multiple-thread$3) with (vm virtual-machine or (virtual adj2 machine)))) and (shar$3 near6 (data cod$3 object information))) and 709/200.ccls.	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2004/09/27 15:57
36	0	((((two or another or plurality) near8 (vm virtual-machine or (virtual adj2 machine))) and ((thread$3 multi-thread$3 multiple-thread$3) with (vm virtual-machine or (virtual adj2 machine)))) and (shar$3 near6 (data cod$3 object information))) and 709/237.ccls.	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2004/09/27 15:57
37	0	(((session near3 specific) near5 (vm or (virtual adj1 machine)))) and (709/227.ccls. 709/200.ccls. 709/237.ccls.)	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2004/09/27 15:58

Terms used
two or **another** or **plurality** **near/4** **vm** or **virtual** **machine** or **virtual** **near/2** **machine** **paragraph** **server** **paragraph** **share** **near/5**

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Daniel C. Swinehart, Polle T. Zellweger, Richard J. Beach, Robert B. Hagmann
August 1986 **ACM Transactions on Programming Languages and Systems (TOPLAS)**, Volume 8 Issue 4

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This paper presents an overview of the Cedar programming environment, focusing on its overall structure—that Cedar and the way they are organized. Cedar supports the development of programs written in a single program Cedar. Its primary purpose is to increase the productivity of programmers whose activities include experimental development of prototype software systems for a high-performance personal computer. T ...

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Kinshuk Govil, Dan Teodosiu, Yongqiang Huang, Mendel Rosenblum
August 2000 **ACM Transactions on Computer Systems (TOCS)**, Volume 18 Issue 3

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Despite the fact that large-scale shared-memory multiprocessors have been commercially available for several y fully utilizes all their features is still not available, mostly due to the complexity and cost of making the required system. A recently proposed approach, called Disco, substantially reduces this development cost by using a virtu laverages the existing operating system technology. In this paper we present a ...

Keywords: fault containment, resource managment, scalable multiprocessors, virtual machines

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Norman Meyrowitz, Andries van Dam
September 1982 **ACM Computing Surveys (CSUR)**, Volume 14 Issue 3

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4 Hints for computer system design
Butler W. Lampson
October 1983 **ACM SIGOPS Operating Systems Review , Proceedings of the ninth ACM symposium on O** Volume 17 Issue 5

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Experience with the design and implementation of a number of computer systems, and study of many other syst